INTERACTION TRACKER | PLOT & CHARACTER

LITERATURE



The beginning slowly reveals who is doing what and where. Relevant and important past events may also be included.

Details describe the character's physical appearance and mannerisms relevant to the upcoming conflict.



The character's usual or "default" personality is established.

Insights into his relationships and reputations are revealed.



The character's backstory reveals goals, hopes, motivations, motives, desires, needs, etc.





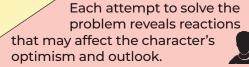
An obstacle, danger, or situation reveals itself.

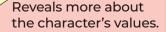


Each scene or small moment adds a complication or obstacle.



Conflict arises because of a character's flaws, fears, anxieties, weaknesses, or vulnerabilities.





Exposes more character weaknesses.







The plot continues with more complicated events and/ ordifficult decisions.

The risk and fear of failing increases.

> Shows the character making the wrong decision(s) and/or reluctant to make a difficult decision.



Events force the character to make a hard choice or difficult decision.

May include last-minute information or an unexpected twist.

The character is in crisis.

The reader learns what the character is willing to risk.

The character is forced to make a decision. He may receive outside help or take someone's advice.



The "right" answer or solution is revealed.

Includes the final scenes, events, and actions.

The character experiences

success/joy, demonstrates empathy, or reaches acceptance (apologies, punishment, death).

The character reflects and discovers more about himself.

